

SPACE NINJA

THE ANIMATED MOVIE

Production Notes

In a remote future, civilization has stretched beyond the edges of the known universe. Laser weapons and feudal lords dominate the lives of the people. Among rocket-propelled Japanese castles and robotic geisha, a new menace is gathering power. Backed by his army of cybernetic ninjas, the Undying Demon Lord is destroying everything in his path.

Until one of his own stands against him.

“Space Ninja” follows a silent cyber-assassin who betrays his master and his programming, sending him into utterly unknown territory. Accompanied by a young girl whose life he saved, he travels between deep space outposts seeking a way to stop his overlord and save a galaxy that might hold no place for him.

The high-style/low-budget “Space Ninja” began life as an online comic book by artist Alex Mitchell. Its striking and imaginative artwork immediately captured the attention of producer Ed Glaser. Glaser explains, “I had never seen anything like it. I was looking at massive wooden temples floating through space and enemy ships launching robot ninjas into them as if they were missiles. Before the first story was finished I was already persuading Alex to create an animated version.”

Mitchell, an illustrator, taught himself animation from scratch in order to realize the film.

Winner of a highest honor Silver Telly Award for art direction and featuring an exhilarating score by movie composer Chuck Cirino, “Space Ninja” is an indie film that looks and sounds like nothing else out there.

INSPIRATION

Illustrator Alex Mitchell started imagining the world of “Space Ninja” after watching a little-known 1980s Japanese flick called “Cyber Ninja.” Featuring a strange mash-up of traditional Japanese elements with outlandish science fiction, it was a combination that really appealed.

Inspired, Mitchell fed his idea with his lifelong love of Japanese culture, samurai films and imaginative science fiction. The end product is a cultural synthesis with a unique style of its own, equal parts Kurosawa and cyberpunk, a universe filled with remarkable characters and a vision of the future that is as appealing as it is alien.

PRODUCTION TEAM

Alex Mitchell (*Writer, Animator*) is an independent artist and illustrator who has created comic books and designed artwork for film, theatre, and animation. He is also known for his reimagined versions of classic DC and Marvel characters in Victorian Era occult, chambara, and 1920s styles.

Ed Glaser (*Producer, Director*) is a filmmaker and founder of Neon Harbor. His directorial credits include the acclaimed videogame comedy movie “Press Start” and its sequel “Press Start 2 Continue.” He also produces the animated show “Press Start Adventures” as well as the video series “Deja View” which showcases unauthorized foreign remakes of popular American films.

Chuck Cirino (*Composer*) has been scoring movies and television soundtracks since the mid-1980s. His film credits include “Return of the Swamp Thing,” “Deathstalker II,” “Komodo vs. Cobra,” and “Bone Eater.” Today he has at least 7 films playing on Syfy.